

Maths

As **mathematicians** we will:

- Double and halve numbers up to 10 and 20.
- Count in steps of 2s, 5s and 10s.
- Use arrays for multiplication and grouping for division.
- Recognise and know the value of 1p, 2p, 5p, 10p, 20p, 50p, £1 and £2 coins.
- Recognise and know the value of £5, £10 and £20 notes.
- Compare, order and measure capacities.

Science

As **scientists** we will:

- Remember our learning about the senses, materials, seasons, types of animals and plants.
- Learn about the famous Victorian scientists Isambard Kingdom Brunel and Charles Wheatstone (who was from Gloucester).

Life Education

As **good** citizens we will:

- Explore how to stay healthy
- Identify how our bodies have changed
- Explore how to take care of a baby
- Identify ways in which we can keep parts of our bodies private

Year 1 Curriculum

Victorious Victorians!

Summer 2



History

As **historians** we will the lives of significant individuals who have made contributions to our nation. We will:

- Explore the life of Queen Victoria and how she has influenced our lives today.
- Explore the life of Florence Nightingale and how she has influenced our lives today.
- Explore the life of Mary Seacole and how she has influenced our lives today.

Real PE

As healthy advocates, we will:

- practise running, jumping, catching and throwing.
- to be taught how to be play kick rounders focusing on attacking and defending.

RE

As **people who value the beliefs and faiths of others** we will:

- explore stories and art and consider how they express worldviews

English

As **readers** and **authors** we will:

- Read and re-read a range of fiction and non-fiction books, including those about the Victorians.
- Read stories by our focussed authors Janet and Allan Ahlberg.
- Write our own mischief story.
- Write a persuasion text, inviting others to an event.
- learn to read and spell a range of words, including common exception words and those that follow a specific phoneme.

Music

As **musicians** we will:

- Make links between music, sounds and environments
- use percussion, vocal and body sounds to represent calm or stormy seas

Design and technology

As **designers** we will:

- Explore a healthy and varied diet.
- Prepare a basket for a teddy bears picnic.
- Understand where food comes from.

Please don't forget to read at home at least 3 times or more, since the more you read the more you know.